

A-level Textile Design

Board and Specification: OCR (H604)

Teacher of textile design & fine art: Mrs. K Ash (k.ash@cwlc.email)

Teacher of textile design: Miss. E Hubbard (e.hubbard@cwlc.email)

Subject specific entry requirements:

- Grade 6 or above in GCSE art textiles or art, craft and design.
- Grade 5 in GCSE English Language/ Literature.

What skills are required of students?

- Independently develop ideas through sustained and focused investigations in response to a given starting point.
- Produce imagery informed by contextual and other sources which informs their practical work.
- Explore ideas, techniques and processes, record observations, critically review and refine work and produce coherent outcomes.
- Develop the ability to communicate their understanding of the development of textile design, genres and practitioners, considering the way that these change and evolve within chronological and other frameworks.

Course Outline

In A-level textile design, students are required to choose one or more areas of study from a selection.

Some examples are:

Garments/Fashion	Accessories	Soft furnishings
Printed and/or dyed textiles	Constructed textiles	Textile installation
Expressive textiles	Digital textiles	

The following are some of the techniques available to learners in Textile Design:

fabric printing, mono-printing, relief printing, screen printing, tie-dye, batik, spraying, transfer, fabric construction, stitching, appliqué, patchwork, padding, quilting, embroidery, weaving, knitting, felting and mixed-media applications.

Module titles and codes:

H604 (01) Textile Design: Personal Investigation:

1. A portfolio of practical work showing their personal response to either: a starting point, brief, scenario or stimulus which is devised and provided by the learner or centre.
2. A related study: an extended response of a guided minimum of 1,000 words.

H604 (02) Textile Design: Externally Set Task (15 hours)

The early release paper will be issued on 1st February and will provide learners with a number of themes each with a range of written and visual starting points, brief and stimuli. A response should be based on one of these options.

What kinds of work will you do in class and at home?

Learners will explore, research and acquire techniques and develop their skills, knowledge and understanding in a range of textiles media. They must explore relevant images, artefacts and resources relating to textile design. Learners may use methods such as textile design, print and digital techniques to produce outcomes in visual, tactile and/or sensory forms. Students are expected to demonstrate specialisation in particular media or processes to an appropriate depth of study. This can be achieved by working toward the extension and development of particular themes, ideas or issues. An important focus is on learners recording experiences and observations in stitch, textiles illustration, materials sampling and other forms. Drawing skills should be understood and developed as appropriate to the ways of recording and communicating intentions, ideas and emotions in the context of Textile Design.

What other A-levels does this subject connect well with?

Film Studies	History	English Literature	Politics	
Photography	Sociology	Drama	Fine Art	Psychology

What types of university course will be helped by this A-level?

A-level Textile Design has numerous applications and an array of higher education and university courses are available. These are some of the possibilities:

Fashion	Costume	Performance design and film costume
Contour fashion	Design Crafts	Fashion branding and communication
Textile design	Garment technology	Textiles and surface design
Education		